

**City of Concord  
Park and Recreation  
5-6 Year Old Coach Pitch League  
Rules & Regulations**

National Federation Rules Apply with some exceptions listed below:

**Playing Field**

1. The baseline shall be sixty feet (60' feet)
2. Bases youth league
3. The pitcher's mound will be set at a distance of 35' (feet) from the point of home plate. The circle around the pitcher's mound shall be a radius of 8' (feet).

**Equipment**

1. Baseball – Approved (Level 5) (RF5)
2. Bat – small barrel and should not exceed 2-1/4 in diameter (Official T-Ball) 24"-26" long and max of 17 to 20 ounces.
3. Cleats or Athletic shoes NO metal cleats
4. Helmets must be worn by batters, base runners and on-deck batters.
5. When needed (Tee) – adjustable, flexible tube on a moveable base

**The Game / General Information**

1. Regulation game is 6 innings / Time limit is one hour – whichever comes first. Once an inning has started, it must be finished, provided the home team is behind when it is their turn to bat, a new inning can start with no more minutes remaining.
2. Fifteen (15) run lead will apply after 3 innings (2 and ½ if home team is winning)
3. Ten (10) run lead will apply after 4 innings (3 and ½ if home team is winning)
4. Coach/Pitcher may pitch from anywhere. Player must remain in circle either even or behind pitching rubber.
5. Each batter gets **3 pitches** then the ball will be placed on a tee until batted into play.
6. There are no strikeouts or walks
7. All players must remain inside dugout while waiting to bat except the on-deck batter.
8. Base stealing is not permitted. The base runner must be in contact with the base at the time the ball is hit by the batter. If a runner leaves the base before the ball is hit, the umpire shall signal to indicate the violation at the time it occurs. Player is given two warning before called out.
9. The infield fly rule is not in effect.
10. Coaches may pitch under or over handed. Once ball is put in play, coach needs to move to closest sideline out of play.
11. If a batted ball hits the coach pitcher, play is dead and no pitch declared.
12. **The Home & Visiting team may only score a maximum of 5 runs for the first inning. Then in the 2<sup>nd</sup>, 3<sup>rd</sup>, 4<sup>th</sup>, 5<sup>th</sup>, and 6<sup>th</sup> innings the team leading may always score 5 runs even though the lead could be greater than 5 runs. The team that is behind when batting after the first inning, may always be able to score as many runs as possible to even the score, and then score 5 additional runs in those innings.**
13. All players will bat in a set batting order.
14. Participation RULE – Every player will play the field every inning. Extra players will play in the outfield (Outfield will be marked with a line – players in outfield need to play behind line)
15. All batted balls unless called foul by the umpire, is alive and in play until timed called by umpire. A ball must travel past the 5 foot line to be considered live
16. Any players who arrives late may enter the game immediately and be added as the last name in the batting order.

## **5-6 Year Old Coach Pitch League Rules & Regulations**

17. Only one batter allowed in the on deck circle. All other players must remain in the dugout
18. A set infield must be played with remaining players in outfield behind outfield line
19. A team will consist of 10-12 players
20. Only one base per runner awarded on any over throw to any base.
21. NO home runs – ball goes past outfield a double is declared – player(s) must make an attempt to stop the ball.
22. Umpire will declare runners progress (half-way)
23. No bunting allowed
24. 2 defensive coaches allowed behind outfield players to instruct, not to interfere with ball in play and 1 coach allowed behind the infield or at the top of the pitching circle to instruct only.
25. Each players will be given one warning for swing bat after warning batter will be called out.
26. Pitcher player must wear face guard or helmet with a mask.

**Offensively** – only the base coaches (2), coach pitchers (1) and hitting coach (1) will take positions on the playing field during the game. The base coaches (positioned on the 1<sup>st</sup> base side and 3<sup>rd</sup> base side) only may instruct the base runners. The coach/pitcher is not allowed to instruct base runners and once ball is batted must move to the closest side line area out of play. This will allow the players not to be confused or get frustrated during the game.

**Defensively** – A coach may be positioned in the outfield between 1<sup>st</sup> and 2<sup>nd</sup> and between 2<sup>nd</sup> and 3<sup>rd</sup>. The players and coaches in the outfield must play behind the outfield line. Only a maximum of 5 player can play in the infield. Only one infield coach is allowed on the infield positioned at the back or to the side of the pitching circle not obstructing the view of the runner on second base or defensive players in the field. Coaches must only instruct defensive plays. At no time can a coach or parent step onto the playing field other than in designated areas except in case of obvious injury.

The intention of the City of Concord Park and Recreation Department Coach Pitch Program is to teach the basics of baseball procedures in a skill-building environment. Our 5-6 Coach Pitch program is designed as a learning experience and skill development program where the score is not the focus of the game, the children are. The modifications of the game are based on the age group and to allow younger players the ability to develop better skills for the game of baseball.